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About This Content

Are you on the lookout for some nostalgic chip-tune inspired music? Look no further!

Retroperspective Music pack is a collection of 25 music themes and sound effects you can use to bring a touch of retro to your games. Inspired by classic chip-tunes from what many players consider the golden age of gaming, this exciting pack is filled with sounds that will get your feet tapping. Composed by JDB Artist, Retroperspective is a valuable tool in recreating that classic game atmosphere.

Music preview on [Soundcloud](#)

This pack contains:

- 25 retro music themes.
- 25 sound effects.
- Quality compositions, using a variety of instruments and sounds.
- BONUS: .mp3 music format for easy listening while you work or relax.
- Royalty free music to use in your commercial and non-commercial RPG/IG Maker projects.

Title: RPG Maker VX Ace - Retroperspective Music Pack

Genre: Design & Illustration, Web Publishing

Developer:

JDB Artist

Publisher:

Degica

Release Date: 6 Feb, 2015

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Minimum:

OS:Microsoft® Windows® XP / Vista / 7 (32-bit/64-bit)

Processor:Intel® Pentium® 4 2.0 GHz equivalent or faster processor

Memory:512 MB RAM

Graphics:1024 x 768 pixels or higher desktop resolution

Hard Drive:400 MB HD space

English,French,German,Italian



While a few of these tracks are pretty cool, most of these sound less like chiptunes and more like weak, and sometimes even sloppy Fruity Loops Techno. I feel like I was kinda cheated since I could find NO preview of the music and had to buy it to hear it and decide if I actually could use it, which I can't. Just because you use one or two retro-esque sounds on a track doesn't automatically make it a chiptune. If this pack was more properly advertised, I might be less inclined to leave a bad review, but just being "retro-inspired" ain't worth to me right now. Shame though, the SFX included is the one thing that might stop me from getting a refund because they actually sound at least passibly "retro" and fit with my 8bit graphics... but over all I'm left cold.. While a few of these tracks are pretty cool, most of these sound less like chiptunes and more like weak, and sometimes even sloppy Fruity Loops Techno. I feel like I was kinda cheated since I could find NO preview of the music and had to buy it to hear it and decide if I actually could use it, which I can't. Just because you use one or two retro-esque sounds on a track doesn't automatically make it a chiptune. If this pack was more properly advertised, I might be less inclined to leave a bad review, but just being "retro-inspired" ain't worth to me right now. Shame though, the SFX included is the one thing that might stop me from getting a refund because they actually sound at least passibly "retro" and fit with my 8bit graphics... but over all I'm left cold.. These aren't chiptunes- too many channels are used, the sound is too clean, and it feels more like techno. If you're looking for 8-bit sounds, this is NOT for you. The sound effect collection, however, would work for a 16-bit game (even though the music wouldn't).. These aren't chiptunes- too many channels are used, the sound is too clean, and it feels more like techno. If you're looking for 8-bit sounds, this is NOT for you. The sound effect collection, however, would work for a 16-bit game (even though the music wouldn't).

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